

8. If this is the computer that will be communicating directly with the printer, choose **Yes**. (In most cases this is the proper selection).

If you have not purchased the software yet and do not have a dongle, choose **Demo Mode**.

Click **No** only if you have already installed ImagePrint on another computer and plan to use this computer as a remote *client*. In the next window you will then specify the IP Address of the ImagePrint Host computer to complete the installation.

Click **Next**.

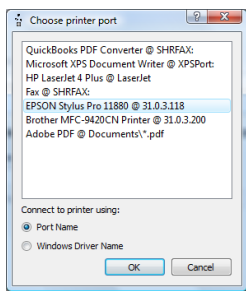
9. The next window allows you to specify how you are connected to the printer.

- **Ethernet** (Network) Connection (WINDOWS *and* MACINTOSH)

If the printer connection is ethernet (network), click Ethernet and provide the IP Address of the printer. This must be a static (unchanging) address. Your printer manufacturer provides information on finding your particular printer's IP address and setting it to static (also known as "manual" mode).

- **USB / Firewire** Connection (*WINDOWS ONLY*)

Choose **Local Port**, then click the **Port...** button.



In the window that appears, click the manufacturer's driver for your printer. For Epson printer's, it will usually have "Stylus" in the name.

- Leave the Port Name button selected for USB connections to the printer.

- Choose Windows Driver Name for Firewire connections.

Click **OK**, then click **Next**.



- **USB** Connection (*MACINTOSH ONLY*)

To specify USB as the connection on Mac, choose USB, then click **Continue**.



*Note: Firewire is not supported by ImagePrint on the Macintosh.*



10. The next window is for licensing your printer. Since you are installing as a demo version, no license is needed.

Click **Finish**.

You'll be warned that you will only be able to print in demo mode—click OK to close the warning box and continue.

11. Your installed printer will now be listed in the IP Setup window. If you need to install a 2nd printer, choose Add Printer and repeat steps 5 through 11.

If you have no further printers to set up, close IP Setup by choosing Quit from the menu at the top of the screen (Mac) or click the X icon in the upper right corner of the window (Windows).

## **Your Installation is now complete!**

Choose to **Quit**, or to get started with ImagePrint 9.0 right away, choose **Launch ImagePrint**.

*To launch Imageprint at a later time, double-click the ImagePrint icon from within the ImagePrint folder in Applications (Mac) or choose it from the Programs group in your Start menu (Windows). Mac users may wish to drag the ImagePrint application icon to your Macintosh Dock for convenience.*

**Important:** By default, ImagePrint does not print when in Demo mode. If you want to produce demo prints (with the word DEMO watermarked on all output) you'll need to set that option in Spoolface (the ImagePrint spooler). Spoolface is launched from the Spoolface icon at the top of the ImagePrint Dashboard—once Spoolface is launched, choose *Demo Mode Behavior* under its QUEUE menu and make sure “Print when in Demo” is selected.

## **Further Documentation**

The full ImagePrint PDF manual is located in the ImagePrint folder and can be accessed by choosing **Manual** from the ImagePrint Help menu. It describes all ImagePrint features, and is a valuable reference for getting the most out of your software. If you're new to ImagePrint, Chapter 4 (The Basics) is a great place to start, providing a walkthrough of the most commonly used features. If you're already familiar with a previous version of ImagePrint, check out the “What's new in 9.0” section in the manual's preface.

Need help? A troubleshooting guide is available in the ImagePrint folder or by choosing Troubleshooting from the Help menu in ImagePrint. Most problems can be resolved by referencing this guide, but email support is available for all ImagePrint 9.0 users. The first section of the Troubleshooting guide contains support contact information.

